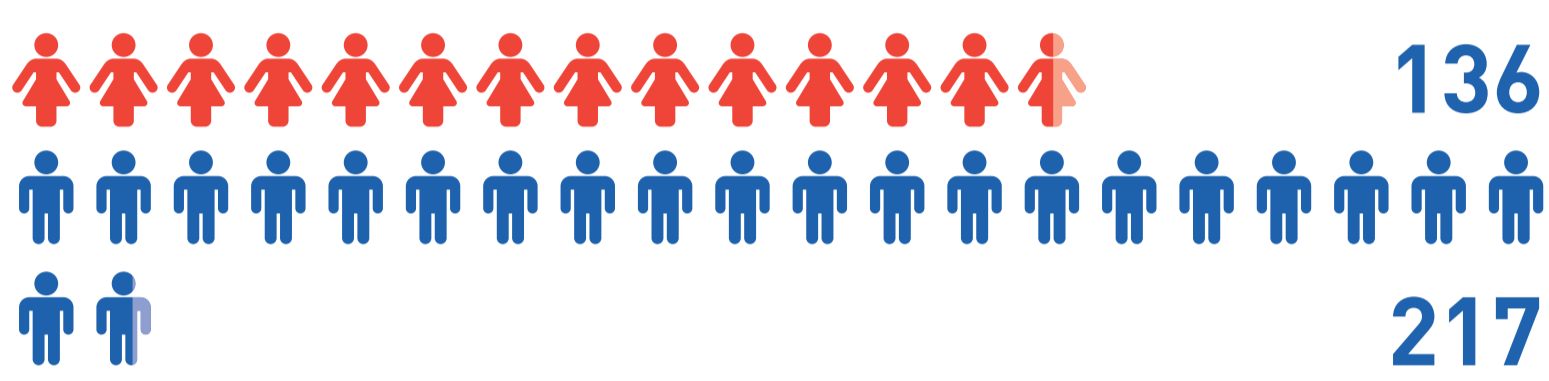


<19 FREESTYLE COMPUTING | 2014

Competition for youth under the age of 19

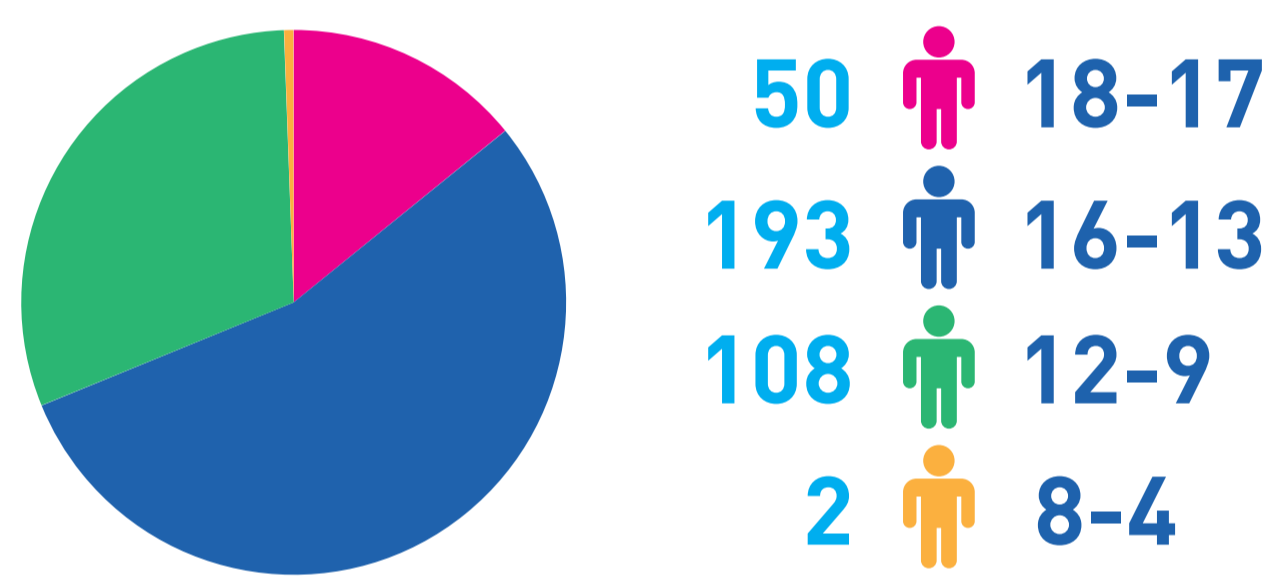
CONTENDERS (by gender)



SUBMISSIONS (individuals and teams)



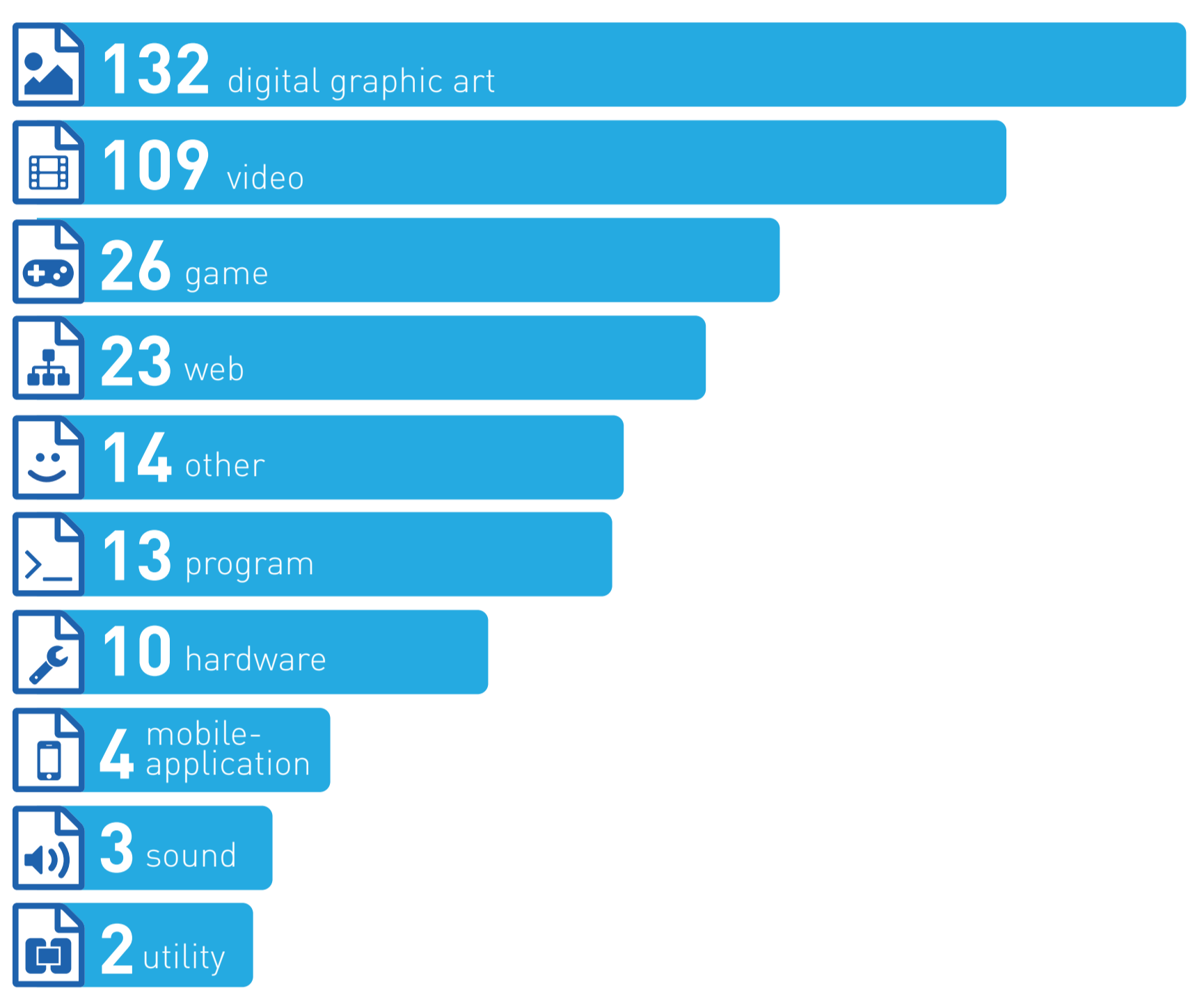
CONTENDERS (by age)



JURY:

- TAMÁS WALICZKY**
New media artist, instructor at the City University of Hong Kong, director of the computer animation division of the School of Creative Media Department
- KRISZTIÁN TÓTH**
Head of CarnationGroup/POSSIBLE CEE, creative director
- ZOLTÁN SZEGEDY-MASZÁK**
Artist, professor, Hungarian University of Fine Arts
- GYÖRGYI GÁLIK**
Designer, doctoral student at the Royal College of Art Innovation Design Engineering program and researcher at New York University's The Steinhardt School of Culture, Education and Human Development
- BÁLINT SZENTE-VARGA**
Founder of Időkép, award-winning participant in 2005
- MELINDA HOSSZÚ**
Strategic rapporteur, National Innovation Office
- GÁBOR BÉKEFI**
IT instructor, principal, Kempelen Farkas High School

SUBMISSIONS RECEIVED (by category)



WINNERS:

- Mátyás Eckl [18]**
STV „Gala” animation
- Ármin Horváth [12]**
Analog Project animation
- Péter Madai [13]**
Space animation
- Dániel Kiss [12]**
Labyrinth game
- Noel Horváth [12]**
LEGO Arcade Games animation
- Péter Lukács [17]**
Sound Velocity (in an old style with new tools) utility
- Zoltán Boros [18]**
Spaghetti Mobile Application game
- Titusz Bán [18]**
Rect game
- Bolyaisokk team**
Tamás Kiss [18], Krisztina Barát [17]
The Use of Inexpensive UAV to Examine the Planetary Barrier Layer hardware
- Miklós Zsigó [12]**
Swarming other
- Károly Póka [17]**
Exoskeleton Gloves hardware
- András Szép [18]**
Tap in Darkness Pixel game

EXHIBITION:

Design Terminal
1051 Budapest, Erzsébet tér 13.

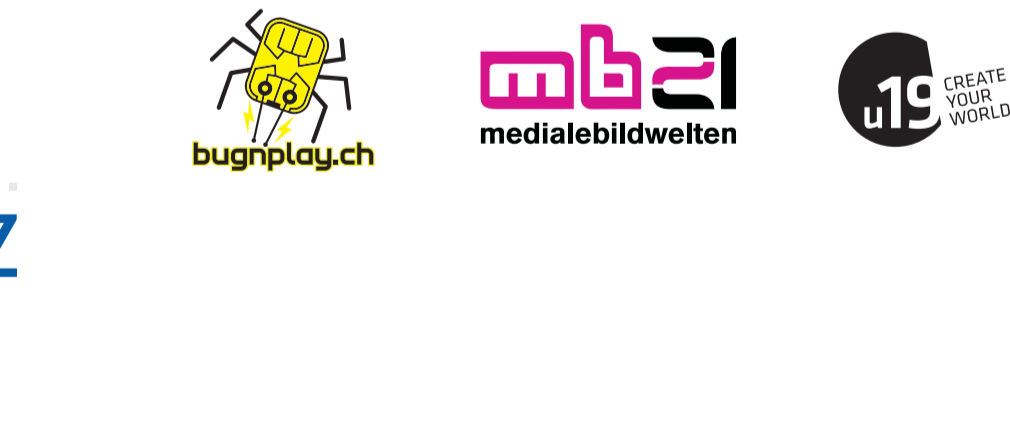


<http://verseny.c3.hu/2014>

SUPPORTERS:



INTERNATIONAL PARTNERS:



ORGANIZER:

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<http://www.c3.hu>



Zoltán Boros: Spaghetti Mobile Application; game

